



Mobile Software Lead, Android, INQ Mobile

INQ Mobile, a new Hutchison Whampoa company, is here to revolutionise how you connect with your friends. The last transformation of the mobile came with arrival of text messaging, over ten years ago. So we've decided to do things differently. Through our platform we'll enhance the way you use your phone to stay in touch with your friends. Our phones make using services that'd normally chain you to your desktop, such as Facebook, Windows Live, Skype and eBay, as simple as sending a text. The company launched the INQ1 in October of 2008 and won the GSMA's award for "Best Mobile Handset or Device" in 2009.

As a Mobile Software Lead, you will develop and ensure that the software *ships*. You are the one that gets it out the door, and balances the technical, product, and schedule risks to create a great product on time. You are expected to be a technical expert in software, ideally on mobile phones. You strive for efficient practices, are driven to get things done, and take great pride in having your work judged to be world-class. Software Leads are expected to have strong analytical skills, unwavering commitment to quality, collaborative work ethic, and cutting-edge technical skills.

Your responsibilities

- Ensure on-time delivery of software.
- Lead a team that's all over the globe, in-house and out-sourced, to tackle the difficult problems in management and the deep technical issues.
- Design and implement new functionality for the Android platform. Your designs are flexible and clean: enabling others to write less code and learn from your software.
- Demonstrate technical leadership by helping the team write world-class architecture, designs and code.
- Apply the best combination of theory and practice in software management.
- Drive development practices such as version control, bug tracking, reviews, design patterns, refactoring, UML, risk analysis and domain-specific languages.
- Create a culture of excellence in technology, holding yourself and the rest of the team accountable to making the best software possible.
- Design processes and software to increase quality and time to market for the project.

Qualifications & Experience

- University degree in software development, numerate discipline, or other relevant degree.
- Experience in being the technical expert for difficult software products.
- Experience with developing for embedded or mobile products (preferably handsets).
- Experience building major software products in Java.
- A team player with excellent communication skills.
- Highly desired: Mobile or embedded development experience.
- Optional but desired:
 - Experience working with cross-functional, geographically diverse teams.
 - Android application development.
 - BREW development.
 - Familiarity with the underlying frameworks in Android, from C libraries through the Java UI frameworks.
 - Experience working closely with a UI or User Experience team.
 - Experience with Scrum or other Agile methodologies.
- *Most importantly, you must have:*
 - *Initiative to drive a vision, and never to wait for a vision that is handed to you.*
 - *Flexibility to customize that vision to the unique needs and people of INQ, incorporating feedback objectively and enthusiastically.*
 - *Willingness and desire to lead the organization to execute on that vision.*

You will be requested to travel occasionally (<10%) internationally to meet with partners and vendors.

Office location: London